



Jeremy Oury is a French artist who combines audio and visual skills to make singular digital forms as architectural mapping, immersive fulldome, digital installation and original creation for theater. He focuses his artwork on a research about illusions from geometric distortions, on the synesthesia between sound and video, and on immersive forms in order to place the viewer at the center of a minimalist virtual universe to disrupt his perception of space.

Since 2014, his artwork was awarded in various international video mapping festivals (FIMG 2015, Luz y Vanguardias 2017, Skopje 2019) and fulldome festivals (Macon 2019, HIFF 2019, Fulldome festival Jena 2018). His work has been shown in many digital festivals and exhibitions as ISEA symposium 2019 in South Korea, FILE festival and Rio Mapping festival in Brazil, +CODE in Argentina, Domo Lleno in Colombia, MADATAC in Spain, IMin Projection Mapping in Japan, and many others. He has also participated in conferences in French, English and Spanish.

In partnership with the French Institute, he has animated workshops to share his knowledge with other professionals or amateurs. He also manages international projects for the artistic part where he has coordinated international teams to carry out the project successfully.

As technical director, he contributes to the implementation of immersive exhibitions and festivals with architectural video mappings, for example in China or in Andorra.

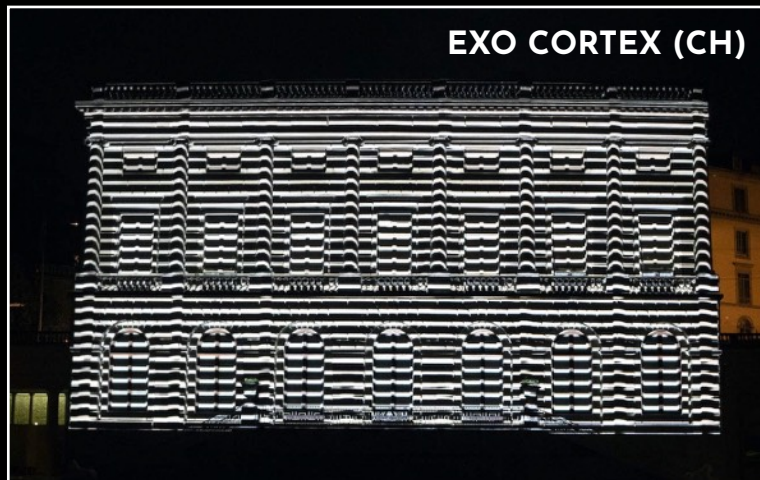
He also works with theaters companies and he participates in several digital art installation with the artist Apach or with the ARCAAN collective.



DIVA (UK)



IMMERSIVE (UK)



EXO CORTEX (CH)



UNICIDAD (MX)



PRISM (USA)



IMMERSIVE (CA)



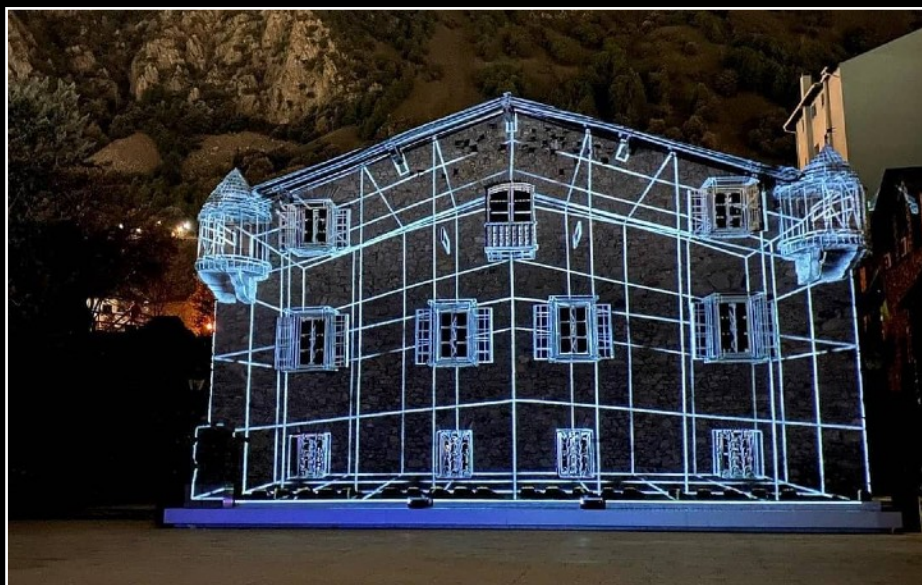
PHOSPHENE (HU)



EMERSIVE (CO)

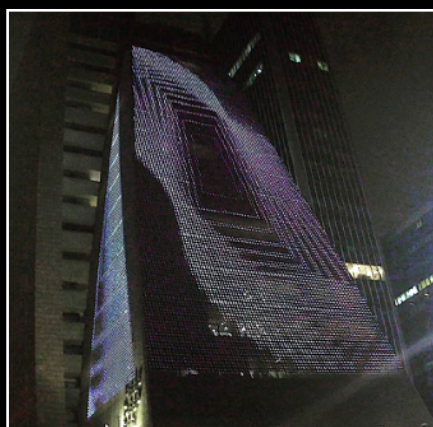
Artistic director

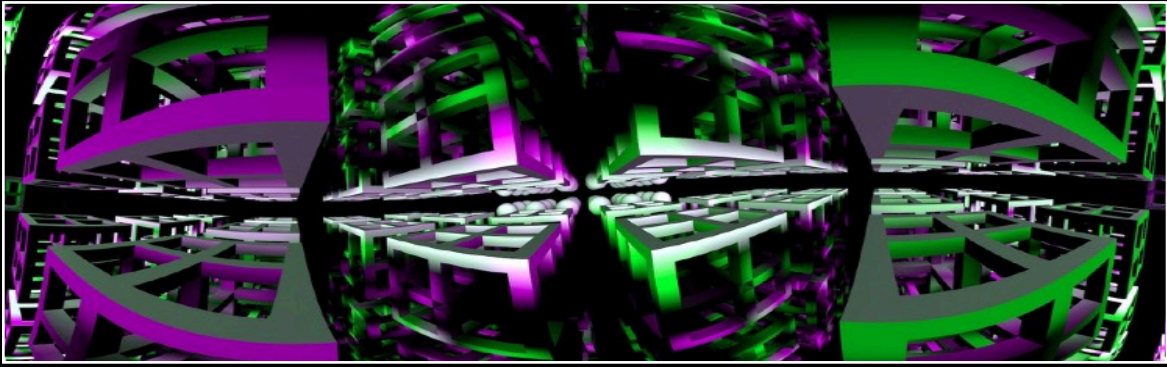
Concept
Production



Light artist

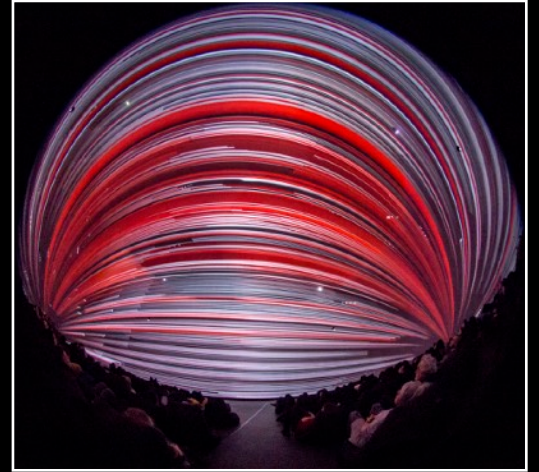
LED installation
Projection on sculpture





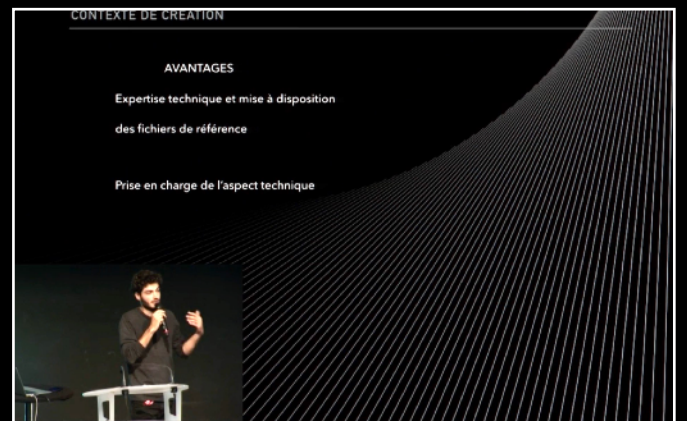
Immersive content

Full dome short film
VR experience
360°/270° mapping exhibition



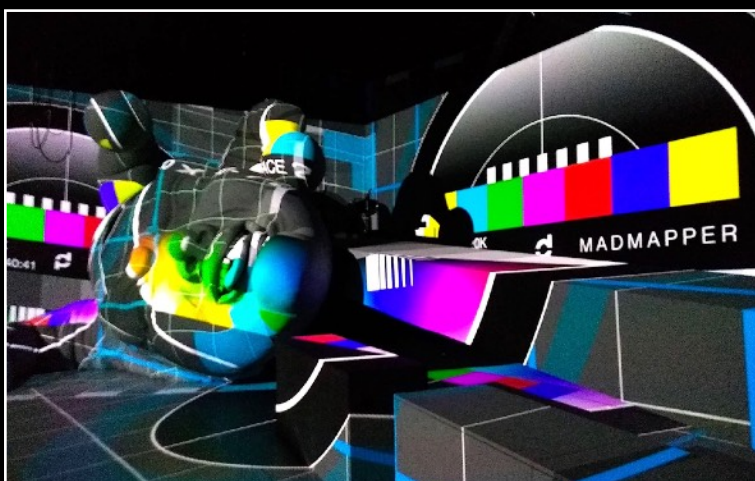
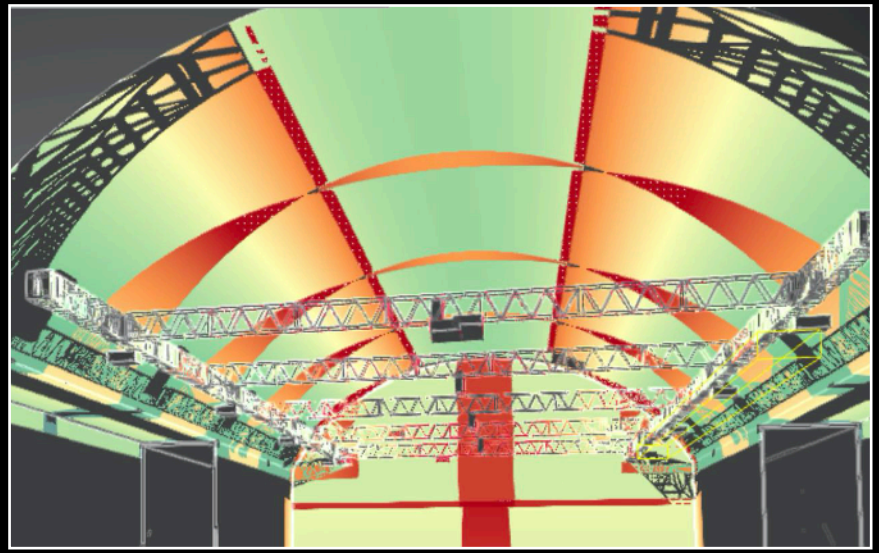
Speaker and instructor

Conference
Workshop
in Spanish/English/French



Technical director

Virtual implantation
Mapping calibration



Video designer for theater

Video content
Technical solution
Mapping on stage
Sound design

