

NOTRE-DAME DE PARIS: JOURNEY BACK IN TIME VR EXPERIENCE

Summary:

Ubisoft proposes a Virtual Reality visit of Notre-Dame de Paris in real time, based on the XVIIIth century reconstitution from the videogame *Assassin's Creed : Unity*.

Description:

On April 15, 2019, the world witnessed as Notre-Dame Cathedral was nearly destroyed in a devastating fire. While the cathedral is currently closed for restoration, it is still possible to visit it thanks to Ubisoft's VR experience.

At the heart of the videogame *Assassin's Creed : Unity*, the 3D reconstitution of Notre-Dame de Paris was the result of 5000 hours of detailed graphic work, guided by historians.

Adapted from on this acclaimed model, the virtual visit offers multiple point-of-views, and ends spectacularly with a hot-air balloon flight over its arches, in a lively environment of Paris in the XVIIIth century. In a 3x3 meters zone, the visitor is invited to look around and take a few steps to admire each perspective of the monument, to the sound of its famous Cavallé-Coll Organ performing J.S. Bach.

This experience has been shown for the first time at the UNESCO Headquarters on Heritage Days 2019 and was part of the South by Southwest Virtual Cinema 2020 selection.



TECHNICAL SPECIFICATIONS:

Duration: 4mn

Interactivity: look and move around (room-scale)

2 versions

- One for tethered headsets: Oculus Rift-S, Vive Pro, HP Reverb, Valve Index
- One for Oculus Quest

Footprint: 2x2 to 3x3 m

Target: 7+

LINK TO THE 360 VIDEO CAPTURE : <https://youtu.be/AAh1-XCUZEO>

PROMOTIONAL VIDEO: [Notre-Dame de Paris: Journey Back in Time | Promotional Video | Ubisoft](#)

CREDITS:

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Music: Johann Sebastian Bach, Fantasie in G minor BWV 542

Performed by Olivier Latry on the Cavaillé-Coll organ of Notre-Dame de Paris in January 2019.

Courtesy of La Dolce Volta (© La Prima Volta & © La Dolce Volta 2019)



